

RYAN GROVER

| architectural design |

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education

California State Polytechnic University
In Progress
Pomona, CA
Bachelor of Architecture

Savannah College of Art & Design (SCAD)
2018 to 2024
Savannah, GA
BFA in Architecture (incomplete)
Minors in:

- ▶ Themed Entertainment Design
- ▶ Architectural History

skills

3DSMax	Illustrator	Premiere Pro
AutoCAD	InDesign	Revit
BIM360	KeyNote	Rhino
Bluebeam	Lumion	SketchUp
Enscape	Outlook	Teams
Excel	PowerPoint	V-Ray
GIS	Photoshop	Word
3D Modeling		Presentations
Construction Methods	Project Management	
Drafting	Set Design	
Graphic Design	Sketching	
Model-making	Team Leadership	

involvement

TEA NextGen Member • 2018 to present

TEA@SCAD Club Member • 2018 to 2024

- ▶ Vice President • 2020 to 2023
- ▶ Secretary • 2020
- ▶ Social Media Chair • 2019 to 2020

interests

- ▶ Traveling and road trips
- ▶ Sports
- ▶ History (especially architectural)
- ▶ Trivia nights
- ▶ Finding the best brewery in a new city
- ▶ Movies and filmmaking

experience

Walt Disney Imagineering • Glendale, CA • 2023 to 2024

- ▶ **Project Management Intern**
Managed multiple studios and divisions of work during the blue sky and early development phases of multiple attractions, shows, and theme park expansions. Led team meetings and designed presentation material for executive reviews. Coordinated with park partners in the execution of deliverables post-turnover of an attraction to ensure continuation of show quality.

Universal Creative • Orlando, FL • 2022 to 2023

- ▶ **Facility Design Intern**
Utilized several 2D and 3D softwares and cloud services to interface design, construction, and installation of elements for architecture, interiors, show and theme lighting, landscape, show set, and show engineering. Participated in site walks to oversee project construction and change-order management with general contractors.
- ▶ **Show/Set Design Intern**
Produced 3D models and drawing packages for show and architectural elements based on artwork and creative direction. Interfaced with production vendors to ensure show quality. Collaborated with creative executives to deliver on creative intent and consistency within the design principles of the project.

Disneyland Resort • Anaheim, CA • 2018 to 2020 & 2021 to 2022

- ▶ **Outdoor Vending Cashier**
Responsible for cash and EBT sales of prepackaged food and beverage items at multiple vending cart locations and balloons at roaming locations. Worked in Guest Show Operations to efficiently and safely move crowds around and through parade and nighttime show settings.

projects

- ▶ Mickey & Minnie's Runaway Railway • Disneyland • 2023
- ▶ Celestial Park • Universal Epic Universe • 2025
- ▶ Stardust Racers • Universal Epic Universe • 2025
- ▶ Constellation Carousel • Universal Epic Universe • 2025
- ▶ Walt Disney - A Magical Life • Disneyland • 2025
- ▶ Avengers Infinity Defense • Disney California Adventure • Date TBA
- ▶ Stark Flight Lab • Disney California Adventure • Date TBA
- ▶ "Coco" attraction • Disney California Adventure • Date TBA